

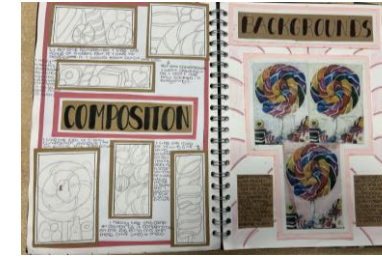
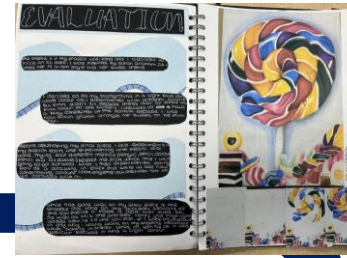
YEAR 10 | Food

NEXT STOP!

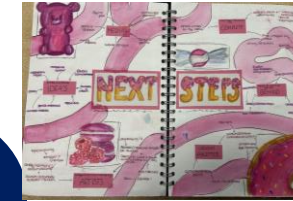
Portrait Project:

You will create a project with the Title 'Portrait'. You will learn how to draw in proportion and develop your understanding of how to use different media. This project will be more independent.

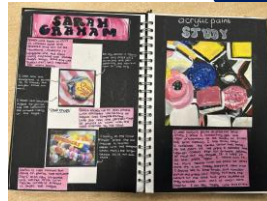
Final Piece (A04)



Experimentation and Refinement (A02)



Developing ideas (A02)



Sarah Graham & Grid method painting (A01)



Observational Drawing (A03)



Andy Warhol & Lino Printing (A01)



Mind map (A01)

You will research starting points for your Food theme and create an introduction page.

WHERE HAVE YOU BEEN?

You have just started your KS4 journey. This project will introduce you to artists and styles to help you build up your skills and confidence.

Why are we learning this?

- You will learn a range of techniques and work in different media to find your own strengths.
- You will learn to explore appropriate artists that are relevant to your interests and ideas.
- You will become an independent thinker and problem solver as your project progresses and you realise intentions.

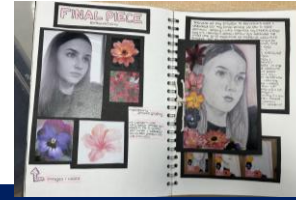
YEAR 10 | Portrait

NEXT STOP!

Exam:

You will choose a title from the exam paper and show your journey through a sketchbook using the same Learning Objectives as this project

Final Piece (A04)

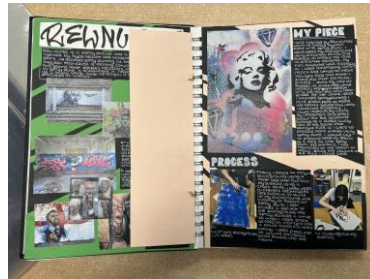


Experimentation and Refinement (A02)



Next steps/ Developing ideas (A01)

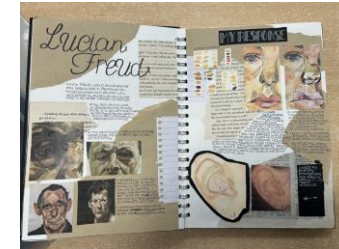
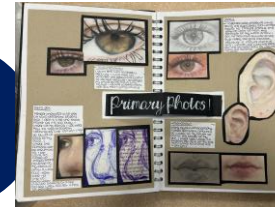
Independent research (A01)



Shepard Fairey (A01)

Rew Nurse - Spray Painting (A01)

Chuck Close - Realistic Drawing (A01)



Mono Printing (A03)



Mind map/ Mood board Portrait (A01)



WHERE HAVE YOU BEEN?

You have completed your first project based on Food. This project was majority teacher led up until the end where you realised intentions and created an independent final piece.

Why are we learning this?

- You will learn a range of techniques and work in different media to find your own strengths.
- You will learn to explore appropriate artists that are relevant to your interests and ideas.
- You will become an independent thinker and problem solver as your project progresses and you realise intentions.

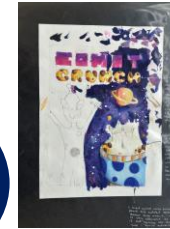
YEAR 10 | Cereal Box

NEXT STOP!

Travel:
You will create a mini project based on travel to develop more skills in preparation for your exam.



Final Piece - Cereal Box (A04)



Experimentation and Refinement (A02)

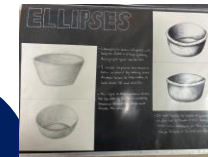
Designs for cereal box



Printing (A02)

Typography (A02)

Ellipse bowl drawing (A03)



Experimentation and research linked to theme (A02)



Extra Artist (If appropriate) A03

Jon Burgerman Artist & character development (A03)



Lauren Childs Artist & Collage (A01)



Mind map (A01)/ Research into packaging
You will research starting points for your Cereal Box theme and create an introduction page.



WHERE HAVE YOU BEEN?

You have just started your KS4 journey. This project will introduce you to artists and styles before you independently create a cereal box design based on your chosen theme.

Why are we learning this?

- You will learn a range of techniques and work in different media to find your own strengths.
- You will learn to explore appropriate artists that are relevant to your interests and ideas.
- You will become an independent thinker and problem solver as your project progresses and you realise intentions.

YEAR 11 | Travel

NEXT STOP!

Exam:

You will choose a title from the exam paper and show your journey through a sketchbook using the same Learning Objectives as this project

A04: Creating.

Creating a final piece inspired by chosen theme and linked to artist analysis and experiments.

Creating/composition/using materials

A03: Recording and Development

Creating a series of observational studies and showing development of creative ideas.

Drawing/developing/reviewing/selecting.

A03: Recording and Development

Take a series of Primary Photographs linked to your ideas.

Developing/reviewing/selecting.

A02: Experimenting

Experimenting with art materials to show and develop understanding of chosen theme.

Experimenting/reviewing/ refining/ creating.

A01: Exploring the task

Exploring and researching chosen theme. Mind map and Mood board. Relevant artist research.

Researching/exploring/selecting/ analysing.

Artist analysis

Researching and analyse the work of artists linked to theme.

Researching/analysis/understanding

Rupert Van Wyk - Artist

Mind map (A01)/ Research into Travel theme

WHERE HAVE YOU BEEN?

You have completed your main coursework project 'Cereal Box'. You will now create an extra series of work based on travel to help develop your skills before the exam.

Why are we learning this?

- Build more skills in preparation for exam project.
- Alternative product to a cereal box - learn different ways to think as a Graphic Designer

NEXT STOP!

Develop a wider range of 3D skills by exploring 3D artists and materials in a series of mini projects to extend your coursework and prepare for your yr 11 exam.

Make final piece using chosen imagery and techniques



Develop initial design ideas for final piece



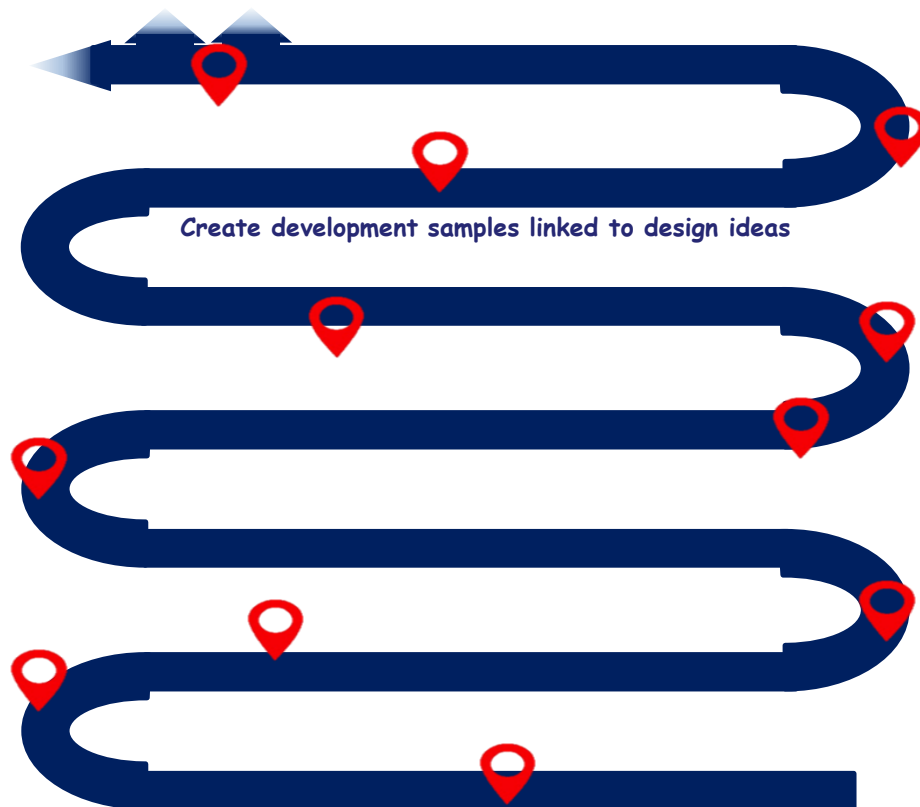
Develop research linked to a chosen theme linked to Food for your final piece

Presentation of all samples with observed studies in a range of media linked to each theme

Why are we learning this?

- To expand your knowledge of different artists styles and ideas
- To expand your range of skills as an artist by learning a wide range of making skills using 3D techniques and media
- You will learn how to develop your own ideas and work independently by planning and designing.
- To develop your understanding of the assessment objectives for your coursework and understand how work produced links to these .

YEAR 10 3D Art | Food Project



Create development samples linked to design ideas

Develop final design idea

Explore a range of 3D techniques linked to chosen theme

Develop observed studies in a range of media exploring the visual elements linked to chosen theme

Artist research who work with a range of media and techniques linked to each theme

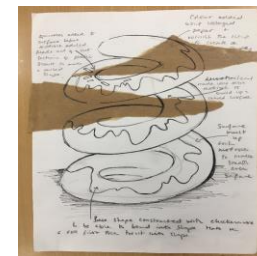
Develop technical skills for 3D linked to the theme of Food. you will explore different materials and ideas.



Lesson Objective:

To understand an understanding of the work and ideas of Joel Penkman.

To develop skills and knowledge of different ways to model with clay.



WHERE HAVE YOU BEEN?

In year 9 you have explored a range of 3D techniques linked to the theme of food. You looked at a range of 3D artists and developed your observed drawing skills

NEXT STOP!

Develop your knowledge of 3D artists and materials by looking at Architecture and working on a cardboard relief

YEAR 10 3D | Henry Moore

Lesson Objective:

To build on research on the sculpture Henry Moore. To learn how to develop ideas to produce a sculpture based on the work of Henry Moore.

Presentation of final sculpture with evaluation of making and reflection of process

5 - Create a 3d sculpture based on developed ideas.

4 - Produce arrange of developed ideas from different angles.

2 - Draw your family group image from a photograph. Develop the drawing by simplifying the shapes to be in the style of Henry Moore.

1 - Learn how to use oxide to tone to sculptures.

6 Develop a carved 3D sculpture of a family group linked to your designs



3 - Learn how to develop drawings in 2 different ways.



Why are we learning this?

- To expand your knowledge of different artists styles and ideas
- To expand your range of skills as an artist by learning different making skills using clay
- To develop your understanding of the assessment objectives for your coursework and understand how work produced links to these .

WHERE HAVE YOU BEEN?

Last term you reassreached the work of sculpture Henry Moore. This term you will produce a range of development ideas and create a final piece of sculpture based on Henry Moore.

NEXT STOP!

Explore a range of printing techniques linked to the theme of architecture

Make final piece using chosen imagery and techniques



Develop initial design ideas for final piece



Develop research linked to a chosen theme linked to nature for your final piece

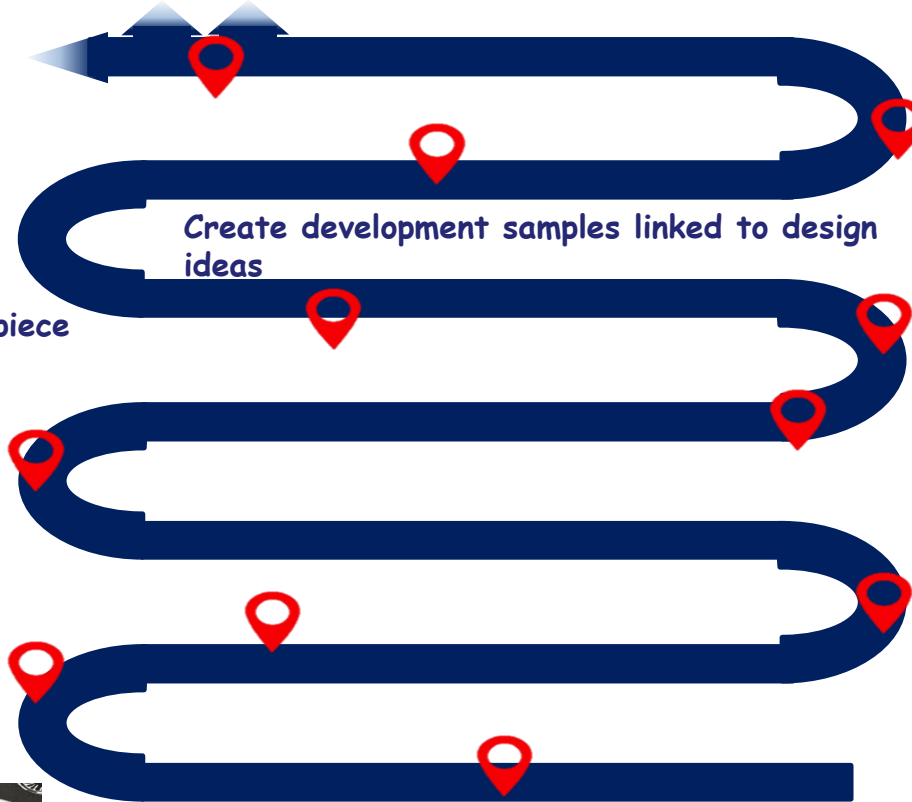
Presentation of all samples with observed studies in a range of media linked to each theme



Why are we learning this?

- To expand your knowledge of different artists styles and ideas
- To expand your range of skills as an artist by learning a wide range of making skills using textile techniques and media
- You will learn how to develop your own ideas and work independently by planning and designing.
- To develop your understanding of the assessment objectives for your coursework and understand how work produced links to these .

YEAR 10 Art Textiles | Nature



Create development samples linked to design ideas

Lesson Objective:
To understand the project brief
To develop skills using free machine embroidery or Lino printing linked to the themes of Mushrooms and Bark

Develop final design idea



Explore a range of textiles techniques linked to chosen theme

Develop observed studies in a range of media exploring the visual elements linked to chosen theme



Artist research who work with a range of media and techniques linked to each theme

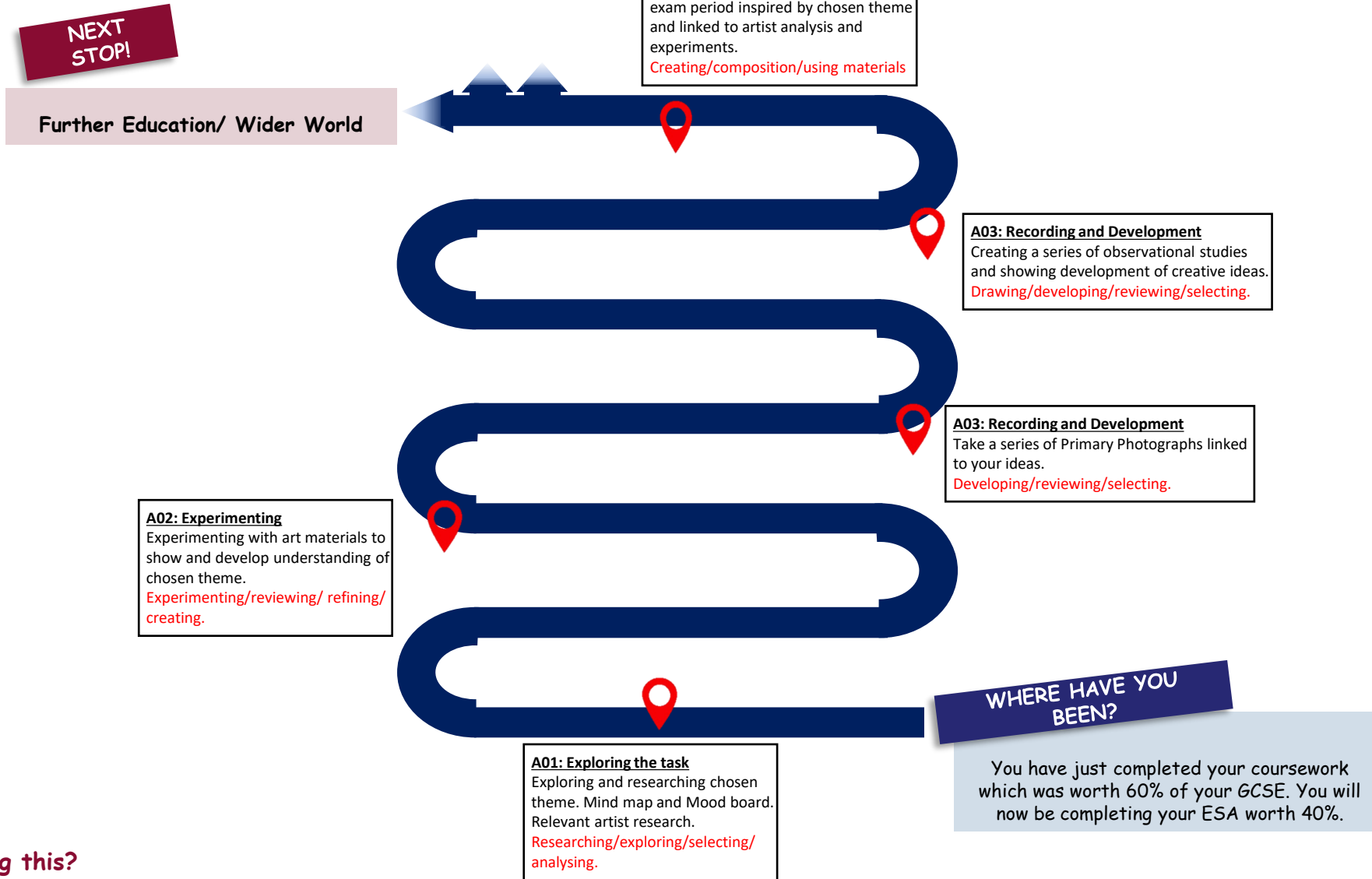
Develop technical skills for textiles linked to the themes of mushrooms, bark and Sea including free machine embroidery, applique, lino printing, couching, needle felting and hot textiles

WHERE HAVE YOU BEEN?

In year 9 you have explored a range of textile techniques linked to the theme of insects. You looked at a range of textiles artists and developed your observed drawing skills



YEAR 11 | Exam



Why are we learning this?

-40% of your GCSE. Exam board requirement.

-You will demonstrate you are able to think independently and show a journey. By now you have the skills to show progression and selecting your own theme based on your interests makes it much more exciting!